

# DON'T CALL ME BABY

Intermediate Plus - Line (with buck style)

## MADISON AVENUE

Techo/Dance Beat

(CD single ~ #44K 79371 ~ C2Records)

Left Foot Lead

Choreo: Kellee "EELLEK" Hanzel ~ CCI , 3 Sophia Ct. Sacramento CA 95831, (916) 391-5652, [eellek2@aol.com](mailto:eellek2@aol.com)

### Sequence Wait 32, A, B, C, D, Br, B, C, D, A\*, A\*, B, C, D\*, D\*, End

#### Part A (32 beats)

- (4) Vine Brush DS(ots) - DS(xib) - DS(ots) - Br
- (4) Touch 2 & a Basic Tch (xf) - Tch (ots) - DS- RS
- (8) Simone Dbl (b) SI - Br SI - RK (xf) TB - RK (xf) TB - RK (ots) HB - RK (xf) TB - DB - HB HS

**Repeat above 16 counts on opposite foot**

A\* = same as above but add 1/4 turn L on Vine Brush

#### Part B (32 beats)

- (8) Samantha DS-DS(xf)-Dr S(xb)-Dr S(b)-Rk HS-DB-DB-HB HS  
(turn 1/2 gradually)
- (4) 2 Tap Backs Dbl (b) - Tap S - Dbl (b) - Tap S
- (4) Fancy Double DS-DS-Rk HB-Rk HB

**Repeat above 16 counts to face front**

#### Part C (32 beats)

- (8) Syncopated MJ
 

L (p)	S			HS		S		S		St	Dr		S
R	DS (xb)		S (ots)		4	R		DS		+	7		S
+	1	+a2		3		4		5	+a6	+	7	+	8
- (4) 2 Slap & Run/ Fleaflickers Dbl SL - DS - Dbl SL - DS
- (4) Triple DS - DS - DS - RS  
(turn 1/2 R gradually)

**Repeat above 16 counts to face front**

#### Part D (32 beats)

- (8) Mountain Goat Toe Slide
 

L DS		S		S		SL	R		Toe (b)		HS		SL
R	R (xf)		R(ots)		Toe (b)		HS		SL	R		Toe (b)	
+a1	+	2	+	3	+	4	+	5	+	6	+	7	+
- (4) Karate Turn/ Chug-a-Lug DS-Kick PIVOT 1/2-ST-Chug
- (4) 2 Chugs DS - Kick Lift - DS - Kick Lift

**Repeat Above 16 counts to face front**

D\* = same as above but add 1/4 turn L on 2 chugs (will face all 4 walls)

#### Bridge (16 beats)

- (4) 4 Ct Vine DS(ots) - DS(xib) - DS(ots) - RS **(turn 1/4 on last DS - RS)**

**repeat 3 more times to face all 4 walls**

Repeat B,C,D,A\*,A\*,B,C,D\*,D\*

End

- (1) STOMP (p) ST Oct-00

abbreviations	Br = Brush	R = rock	SL = slide
(ots) = out to side	Dbl = double/double toe	RS = rock step	ST = stomp (with weight)
(xb) = cross in back	DS = double toe step	S = step	Tch = touch
(xf) = cross in front	Dr = Drag		